

High Fantasy (Comedy-Centric) RPG
3rd-Person Isometric
NPC, Potential Ally or Enemy

Name: Chester

Age: 4 years old

Sex & Gender: N/A, identifies as Male

Race/Origin: Mimic

Important Visual: Small (1ft tall by 2ft wide) wooden chest with scuffed and rusted metal trim.

Alignment: Chaotic Neutral

Affiliation/Team/Organization:

- Blue-Tongued Bandits - Leader

Archetype/Inspiration Character[s]:

- “The Ruler” Archetype
- Clank (*Ratchet & Clank*) - Background
- Cromdo (*Bugsnax*) - Voice and Personality

Personality Traits: Arrogant, Greedy, Methodical

Wants/Needs/Motivation: Valuables, Power, Respect, Payback

Other Character Relationships:

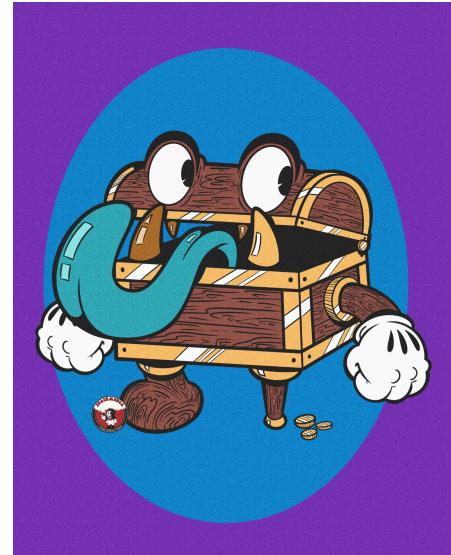
- Egoistich - Creator, Enemy

Summary that best describes your character:

Animated object wanting more

Voice Notes:

Most of Chester’s dialogue comes from a place of wanting to not just be heard, but listened to and respected. He’ll be damned if he has to repeat himself. Because of this, he speaks surprisingly loud for someone, or something, his size. He will often make threats to those questioning him, referencing “the last guy that gave him lip.” If someone were to offer him a great sum of money or loot, he is very open to making deals with them and comes off a bit more friendly. Chester will also use contractions and speak informally whenever possible, regardless of who he’s speaking to.



Audio Voice Quality:

Chester speaks with a raspy voice, as if he were smoking a pack of cigarettes a day, and a heavy Brooklyn-style accent. If he talks in whispers or doesn't open his mouth wide enough, the sound softly echoes out from inside the chest, being very difficult to hear.

Quote: "We're all a little busted, but that shouldn't stop ya's from gettin' a job done!"

Core Gameplay:

During the course of their adventure, the player will run into an encounter with the Blue-Tongued Bandits. After defeating them, the player will receive a mysterious note, saying the Blue-Tongued Bandits' leader would like to have a meeting. Chester sees the potential in the player and offers them incredible pay for nefarious deeds. Chester also has items to buy if the player is friendly enough with him and the Blue-Tongued Bandits, offering mostly weapons and items to aid in stealth-based combat.

Additional Info:

- Chester has always wanted to visit a beach. While he isn't fond of the idea of getting sand stuck inside him, he's curious about what it has to offer.
- Chester has a crippling fear of cats. From lions to house cats, just the sight will have Chester turn tail.
- Chester can speak and read the native language of the Elves. He isn't 100% certain how he can do this, but he guesses it was knowledge passed down by Egoistich.
- Chester has a Golden Retriever named Marco who he uses as a mount.
- As much as Chester is greedy, he makes an effort to give back to the community hiding him. In exchange to whichever town may be hiding the Blue-Tongued Bandits, Chester offers continuous donations to local charitable benefits, such as orphanages or soup kitchens.
- While Chester can eat and drink nearly anything, he's actually highly allergic to pears. Eating just a small bite will have him swell up into a circular capsule-like chest, similar to a massive Poké Ball from the *Pokémon* series. The swelling eventually fades, returning him to his normal chest-shaped state.
- Chester *definitely* has a thing for people with red hair.
- Chester's alcoholic beverage of choice is a piña colada, and doesn't enjoy most hard liquors. He hopes to one day enjoy one in a hammock by the shore.
 - "If I want somethin' that'll get me drunk, why would I want it tastin' like trash?"
- Chester hasn't fully grasped "the whole 'clothes' thing" as he calls it, but he respects other people's feelings regarding them.
- While he's not looking for love himself, nothing gets the waterworks flowing for Chester more than a good old-fashioned love story.